A Friend!
For this program you must work with the same someone as on Assignment 5.

Reminder: A Problem
Gnu/Linux users want to play minesweeper. Because they don’t like Bill Gates, they don’t want to run the Windoz version. Thus, we are going to write a minesweeper game for them. This assignment is Steps 1 and 2: the OOA and OOD. Assignment 6 will be the test cases and the program (in that order).

Step I - Test Plan
Write up 5 to 10 tests (input, output, rational).

Step II - OOP
Starting from your OOD, a modified version of your OOD, or my OOD, write a GUI version of minesweeper in Java.

What to hand in
(1) A nicely formatted print out of your test plan (2 up on a sheet please).
(2) A nicely formatted print out of your OOP (2 up on a sheet please).
(3) If you modify you OOD then a nicely formatted print out of your modified OOD (2 up on a sheet please).